

#### Centre for Visual Analytics Science & Technology

# **Guidance-Enriched Visual Analytics**

Davide Ceneda

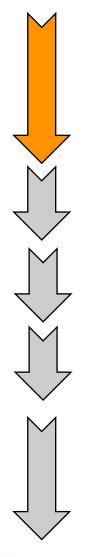
**VASI** 

Advisors: Univ.Prof. Silvia Miksch and Priv.Doz. Christian Tominski

www.cvast.tuwien.ac.at







#### Introduction

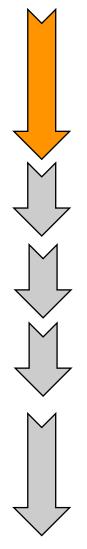
Motivation & Problem Description Objectives and Research Questions

S1: Defining Guidance

S2: Effects of Guidance

S3: Designing Effective Guidance





#### Introduction

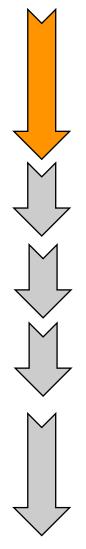
Motivation & Problem Description Objectives and Research Questions

S1: Defining Guidance

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#### Introduction

Motivation & Problem Description **Objectives and Research Questions** 

S1: Defining Guidance

S2: Effects of Guidance

S3: Designing Effective Guidance





#### Introduction

Motivation & Problem Description Objectives and Research Questions

S1: Defining Guidance

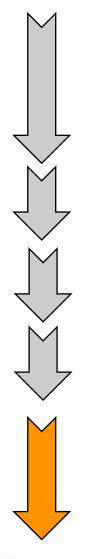
S2: Effects of Guidance

**S3: Designing Effective Guidance** 

Conclusions Future Perspectives

Publications





#### Introduction

Motivation & Problem Description Objectives and Research Questions

S1: Defining Guidance

S2: Effects of Guidance

S3: Designing Effective Guidance

#### Conclusions

Future Perspectives Publications

## **Introduction – What is guidance?**



Guidance is *«the act of helping somebody reach a goal»* 

We experience guidance since birth

#### Examples:

. . .

Parents Teachers



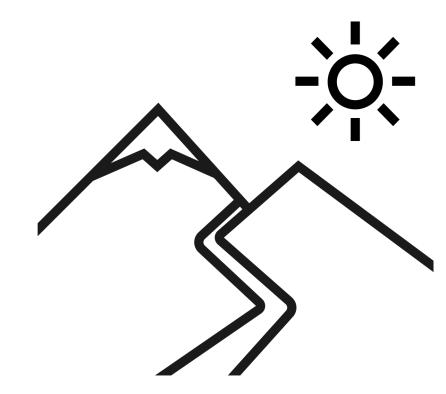
Intro

©Murdo Macleod



A goal in mind









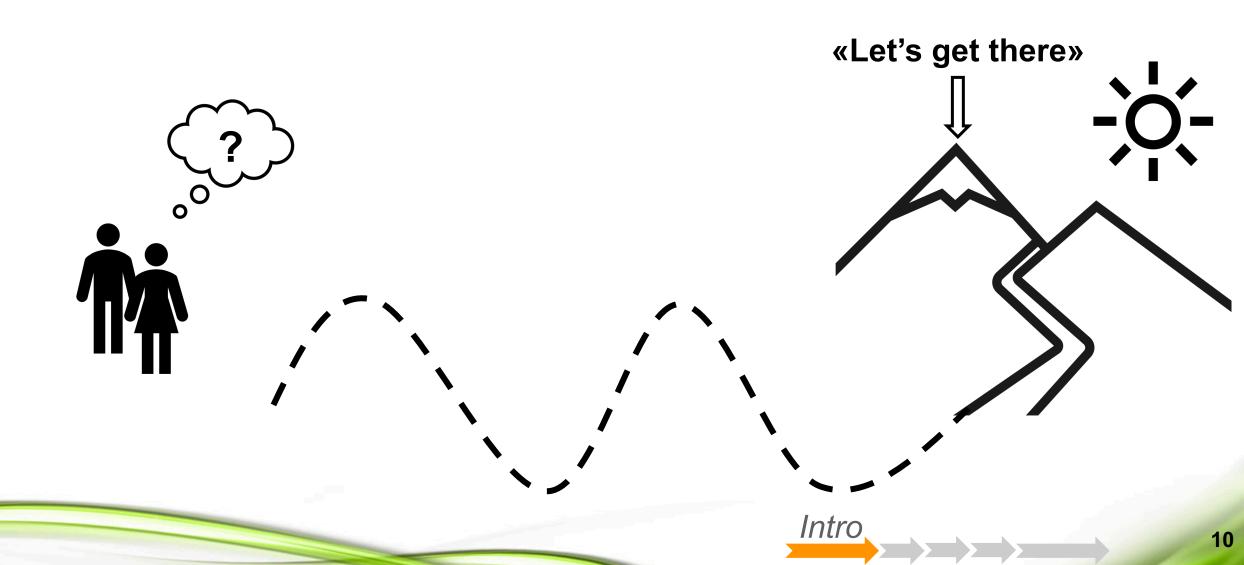
A goal in mind







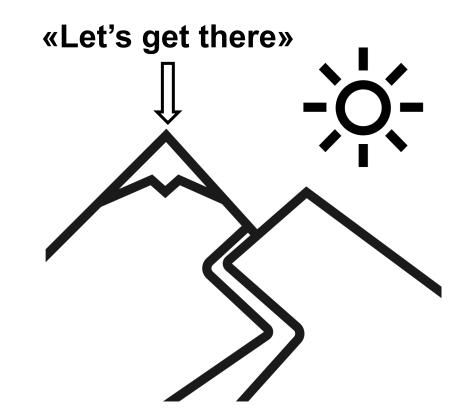
Do we walk?





Do we walk? Do we drive?

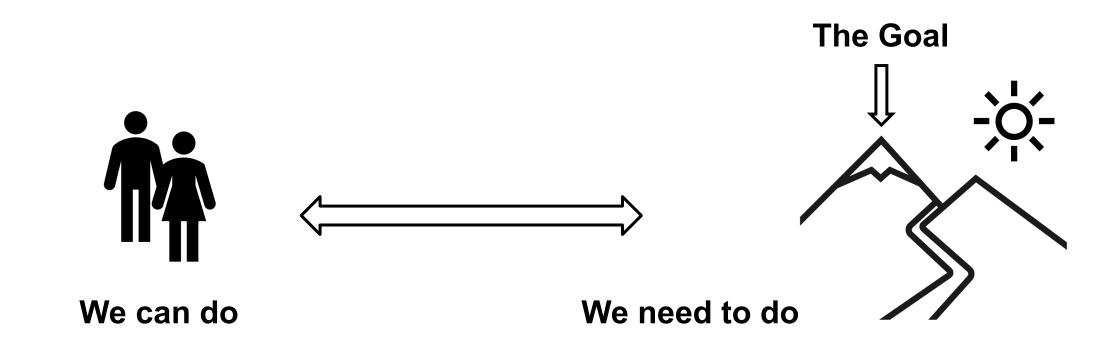




Do we walk? Do we drive? Do we parachute?

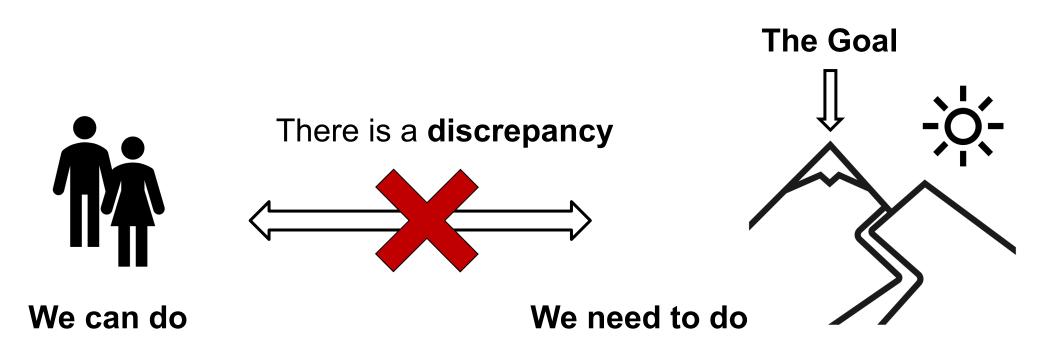






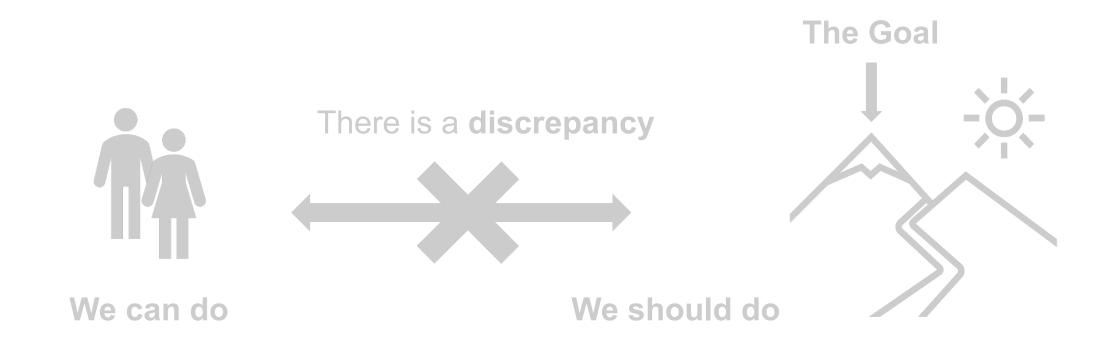
Intro





Intro

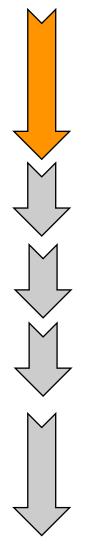




# There is a **Knowledge gap**

We need Guidance





#### Introduction

Motivation & Problem Description Objectives and Research Questions

S1: Defining Guidance

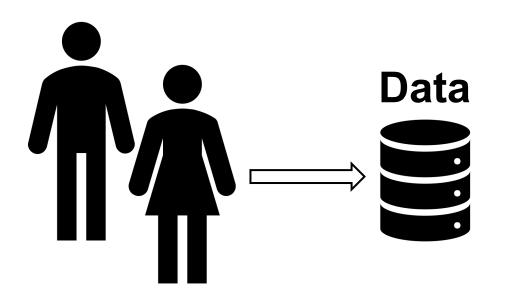
S2: Effects of Guidance

S3: Designing Effective Guidance

## Motivation: A need for Visual Data Analysis



Two strategies



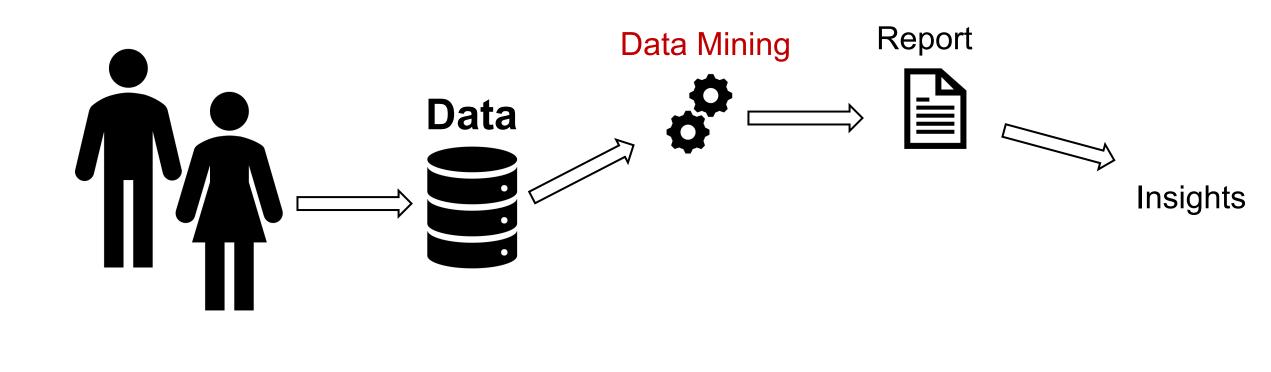
c	Insights



## Motivation: A need for Visual Data Analysis



Two strategies

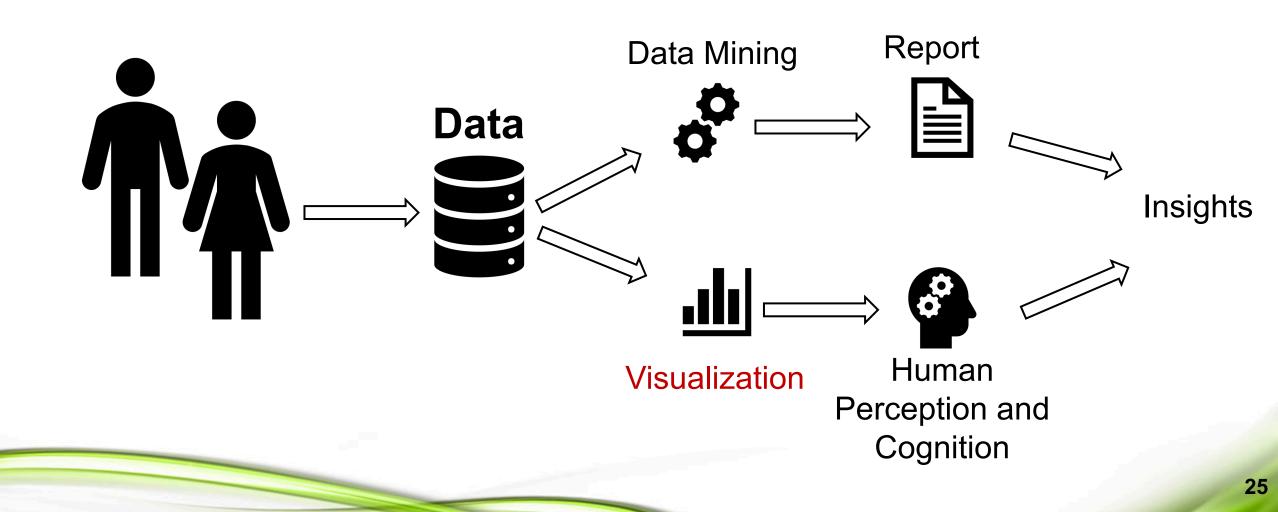


Intro

# Motivation: A need for Visual Data Analysis



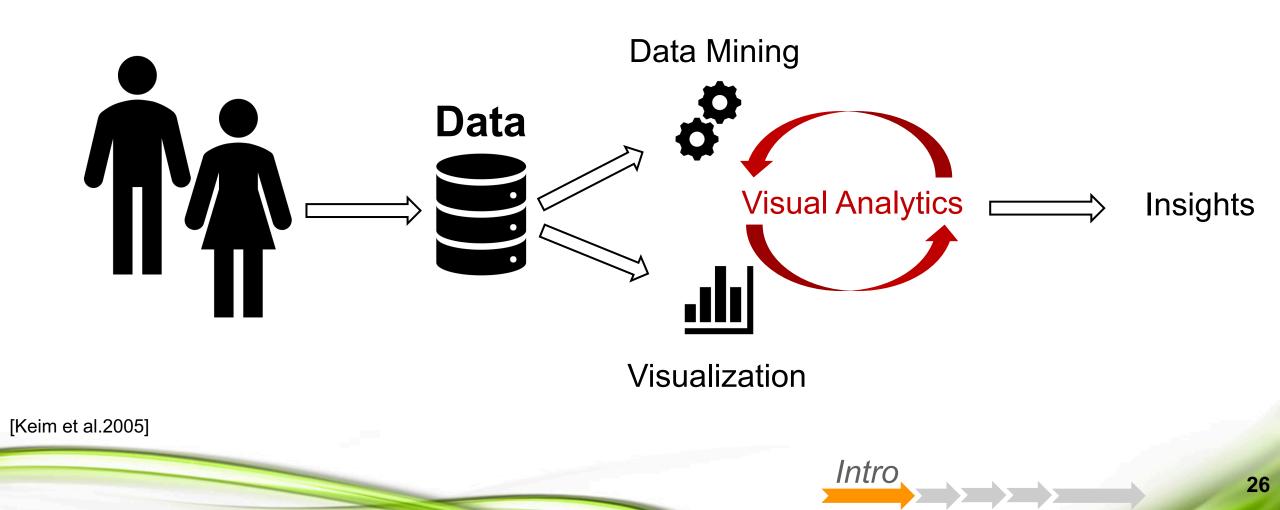
Two strategies



## **Motivation: A need for Visual Analytics**



Two strategies, plus one



# **Motivation: A need for Visual Analytics**



Visual Analytics combines the strenghts of the human and the computer

Perception and Cognition

Visualization and Data Modeling

#### VA aims to enable an effective Human-Computer Collaboration

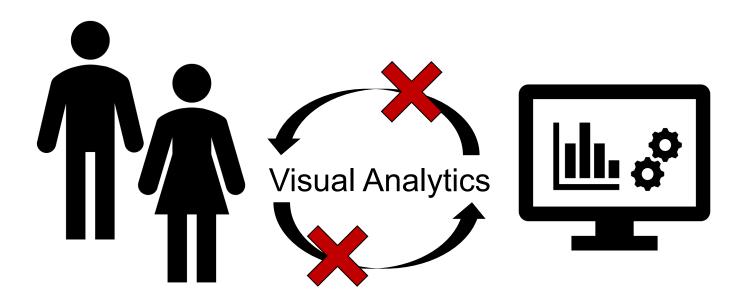
Intro

[Keim et al., 2005] [Bertini and Lalanne, 2009]

# Motivation: VA is challenging



Visual Analytics combines the strenghts of the human and the computer



#### Effective collaboration is hard to achieve Affordances of Human and System are often unbalanced

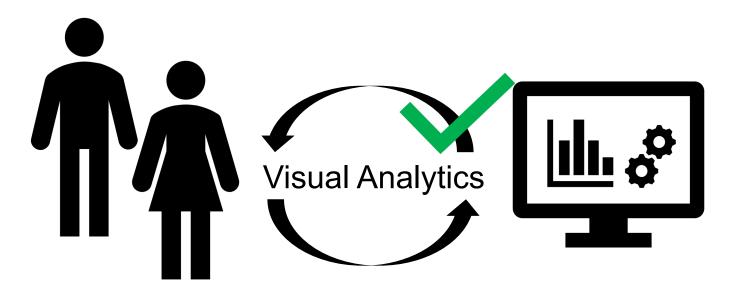
Intro

[Bertini and Lalanne, 2009]

## Motivation: VA is challenging. We need guidance.



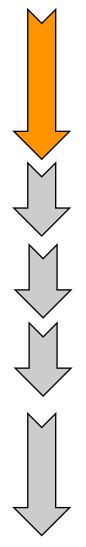
In this thesis, we propose guidance ...



... as a way to enable a better human-computer collaboration

Intro





#### Introduction

Motivation & Problem Description **Objectives and Research Questions** 

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# «How can we devise guidance methods for supporting users performing visual analytics tasks?»



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**[S1]** Is it possible to devise a general **framework** and a common **guidance definition** embodying the current state-of-the-art approaches and literature?



# «How can we devise guidance methods for supporting users performing visual analytics tasks?»

**[S1]** Is it possible to devise a general **framework** and a common **guidance definition** embodying the current state-of-the-art approaches and literature?

**[S2]** What are the **benefits** (if any), and in general what are the **effects of using guidance** during visual analytics?



# «How can we devise guidance methods for supporting users performing visual analytics tasks?»

**[S1]** Is it possible to devise a general **framework** and a common **guidance definition** embodying the current state-of-the-art approaches and literature?

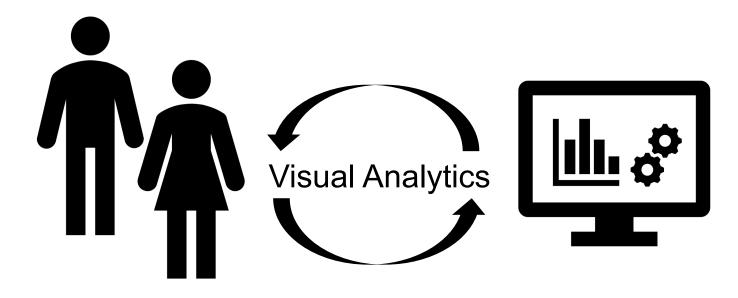
**[S2]** What are the **benefits** (if any), and in general what are the **effects of using guidance** during visual analytics?

**[S3]** How is it possible to **design effective guidance** to support users throughout the visual analytics process?

#### The user in the loop!

Interactive analysis Exploit user's feedback Steer the analysis



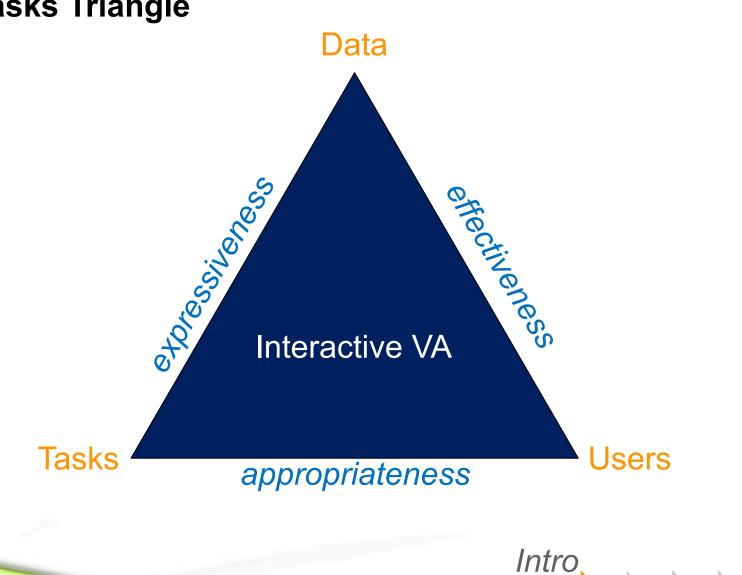


Intro



[Miksch,Aigner, 2014]

The Data-Users-Tasks Triangle



#### **Evaluation Methodologies:**

We can Evaluate:

- 1. Environments and Work Practices
- 2. Visual Data Analysis and Reasoning
- 3. Communication through Visualization
- 4. Collaborative Data Analysis
- 5. User Performance
- 6. User Experience
- 7. Visualization Algorithms



Intro

#### **Evaluation Methodologies:**

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#### **Evaluation Methodologies:**

We can Evaluate:

- 1. Environments and Work Practices
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**CVAST** www.cvast.tuwien.ac.at

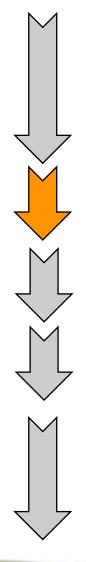
#### 2 User Studies:

Intro

- Does guidance improve insights discovery?
- How does the user react to guidance?

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# **Defining Guidance - Overview**



#### Answering **S1**:

«Is it possible to devise a general **framework** and a common **guidance definition** embodying the current state-of-the-art approaches and literature?»

Reviewed the state of the art – Visual Analytics and related fields

Findings condensed in a framework, a definition and a description of guidance characteristics

D. Ceneda, T. Gschwandtner, T. May, S. Miksch, H.-j. Schulz, M. Streit, and C. Tominski. *Characterizing Guidance in Visual Analytics*. In: IEEE Transactions on Visualization and Computer Graphics 23.1 (Jan. 2017), pp. 111–120. Presented @IEEE VIS2016

# **Defining Guidance**



What is Guidance?

Dictionaries: «supervised care or assistance»

Smith and Mosier, 1986

«pervasive part of design...contributes to effective system operation»

**Engels**, 1996

Guidance composed by a «what» and a «how»

Schultz et al. 2013

Too many synonims used  $\rightarrow$  Unified the terminology  $\rightarrow$  Guidance

Initial characterization: Context, Domain, Target and Degree



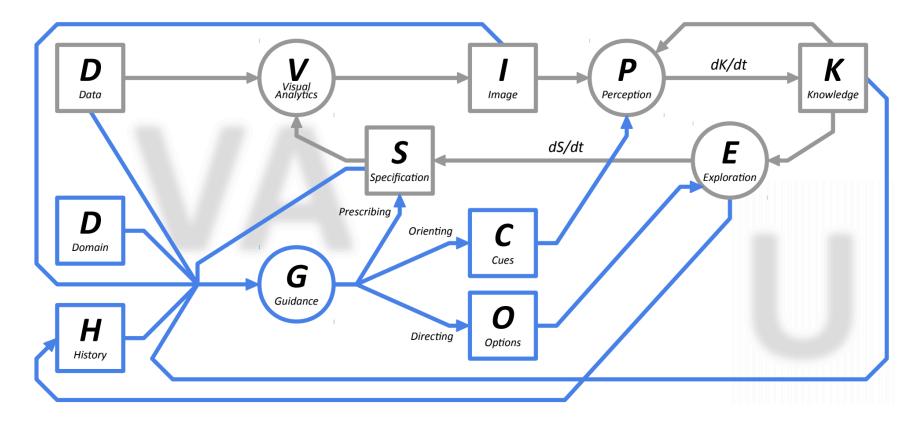
The Definition

«Guidance is a computer-assisted process that aims to actively resolve a knowledge gap encountered by users during an interactive visual analytics session»

[Ceneda et al.2017, p2]



# A Visual Framework



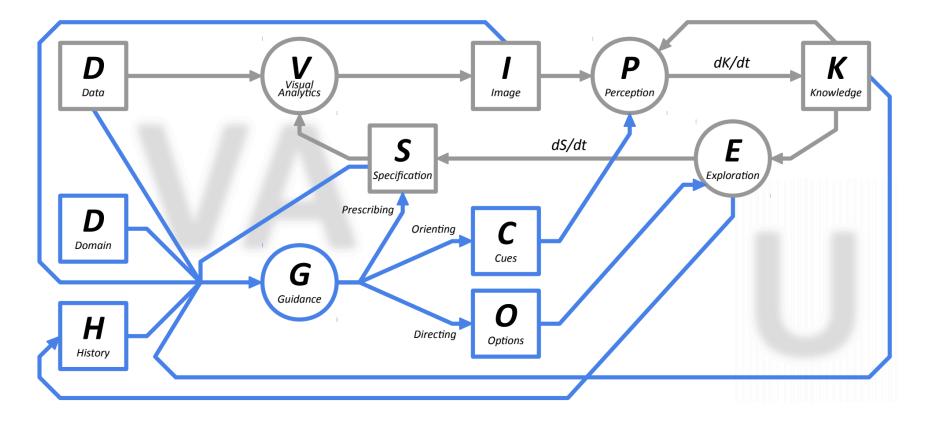
[Ceneda et al.2017a] [van Wijk, 2005]

Sí

### [Ceneda et al.2017a] [van Wijk, 2005]

# **Defining Guidance**

# A Visual Framework



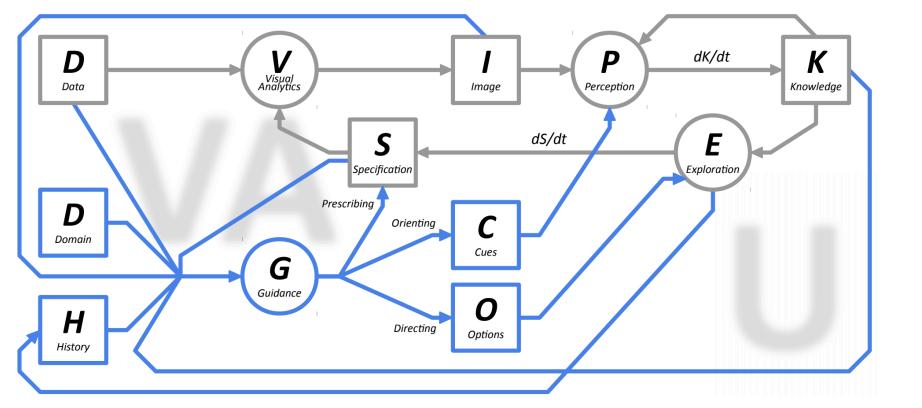


<u>.</u>S1





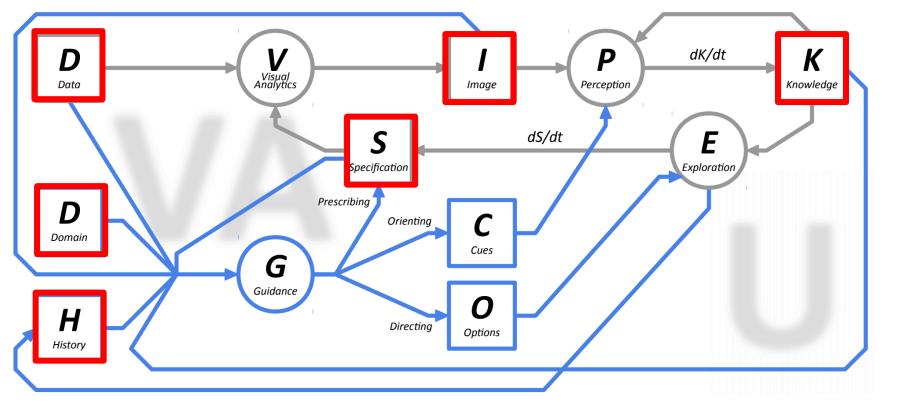
# A Visual Framework



Model of vis/VAGuidance



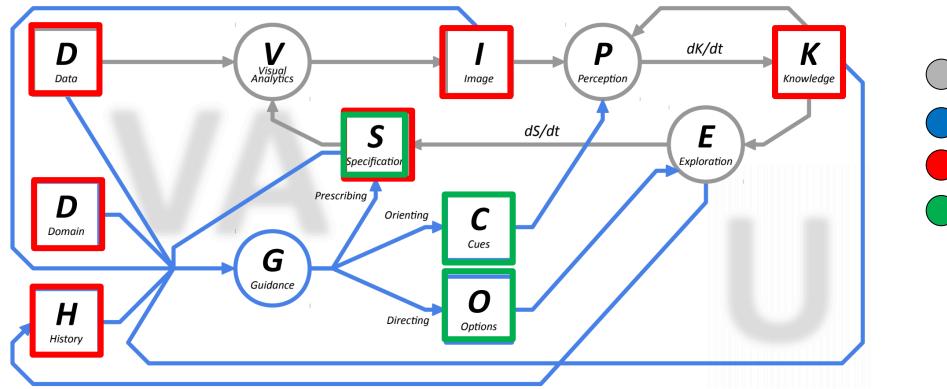
# A Visual Framework



Model of vis/VAGuidanceInput



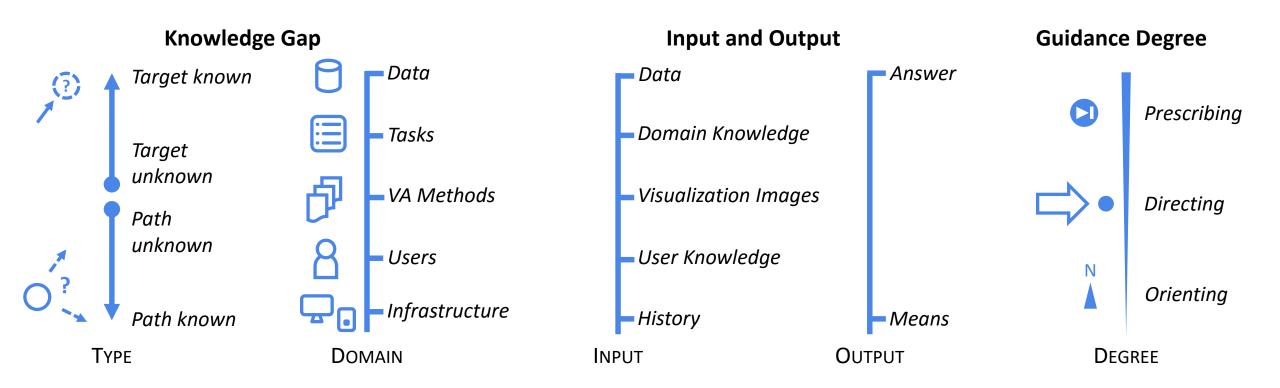
# A Visual Framework



Model of vis/VA
Guidance
Input
Output



The Characteristics

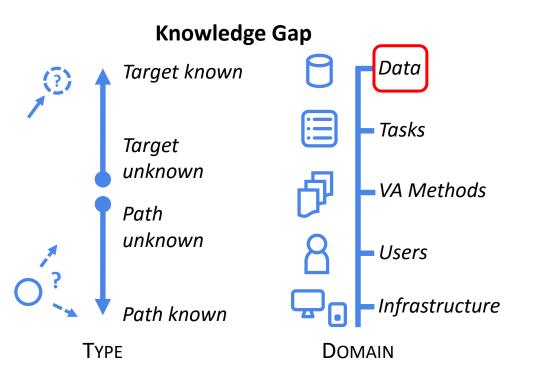


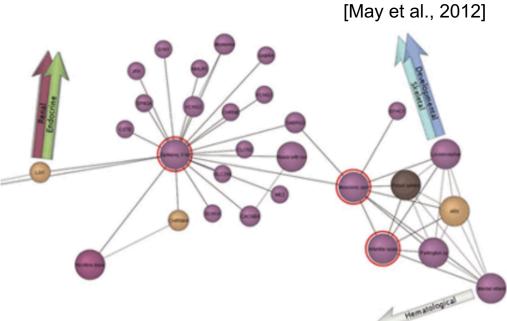
[Ceneda et al.2017a]

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# **Defining Guidance**

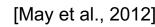
Some Examples





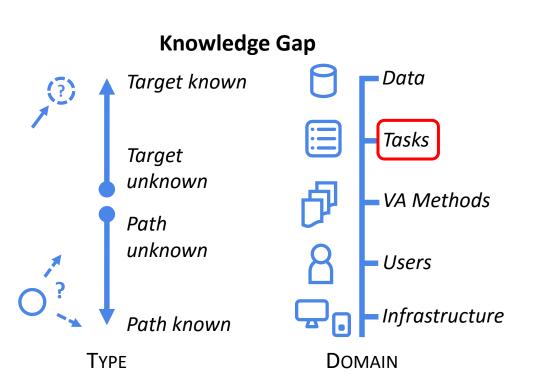
...find interesting data cases

Si



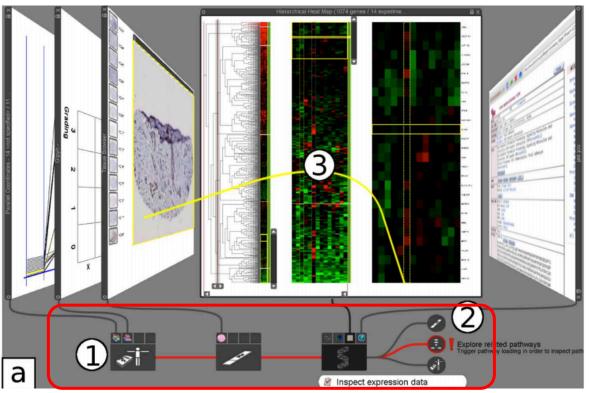


Some Examples



**CVAST** www.cvast.tuwien.ac.at

[Streit et al.2012]

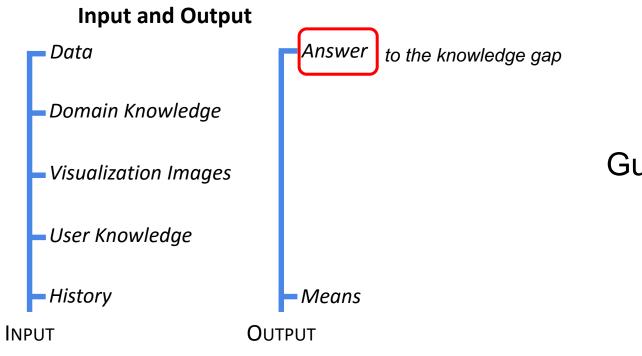


...assist task resolution

Sí



Some Examples



# Guidance(gap, input) $\rightarrow$ answer

S1

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Some Examples

INPUT

**CVAST** www.cvast.tuwien.ac.at

# Goal $\rightarrow$ Solve Knowledge gap

S1

Input and Output

Data

Data

Domain Knowledge

Visualization Images

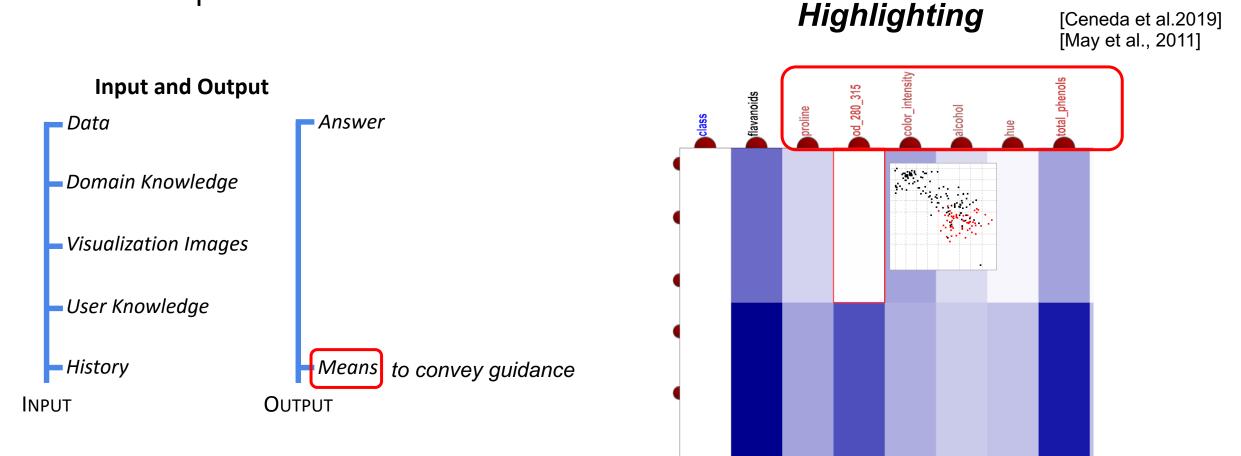
User Knowledge

History

Means

U

Some Examples





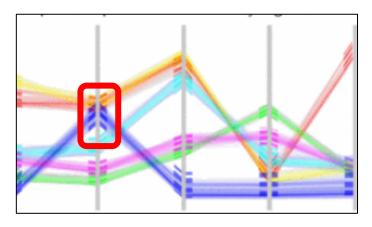
Some Examples



[Ceneda et al.2019] [Johansson et al., 2005]

# Input and Output Data Data Domain Knowledge Visualization Images Visualization Images User Knowledge History Means to convey guidance

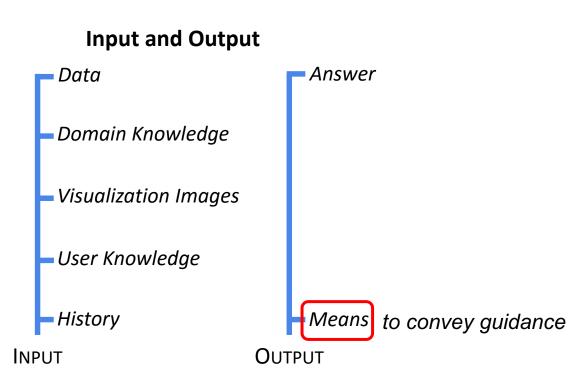
### Motion



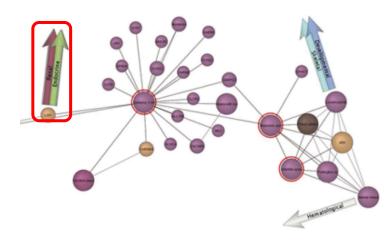
Some Examples

**CVAST** www.cvast.tuwien.ac.at

[Ceneda et al.2019] [May et al., 2012]



# Glyphs/Forms

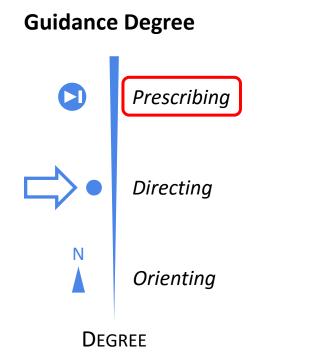


Sí

Some Examples

**CVAST** www.cvast.tuwien.ac.at

[lp et al., 2011]

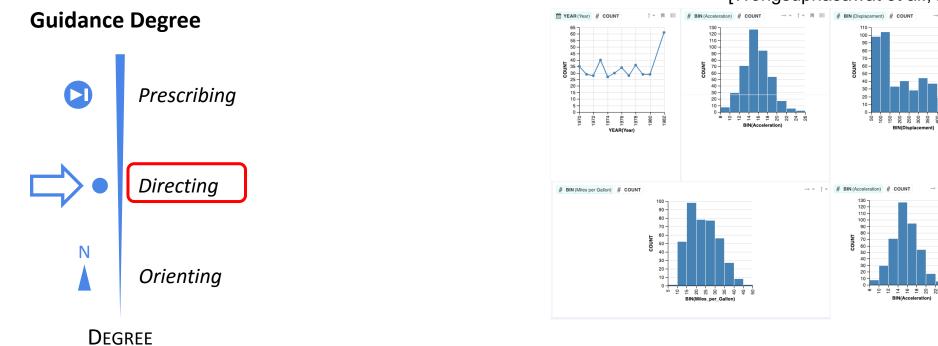




### Step-by-step exploration of the most interesting viewpoints

°2.

Some Examples



[Wongsuphasawat et al., 2016]

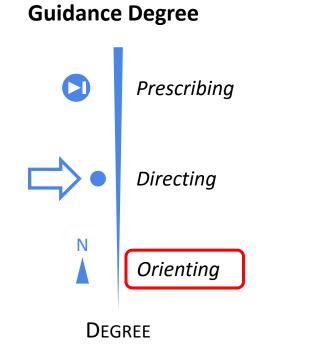


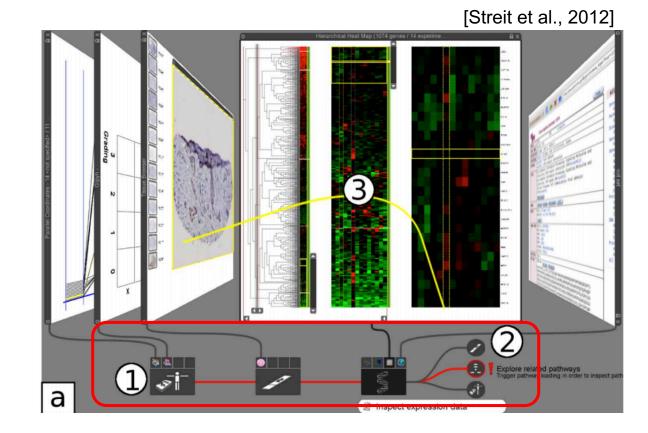
**S**1





Some Examples



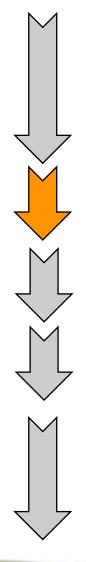


Alternative actions

S.

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# **Defining Guidance - Overview**



# Answering **S1**:

«Is it possible to devise a general framework and a common guidance definition embodying the current state-of-the-art approaches and literature?»

Findings condensed in a framework and a definition  $\rightarrow$  computer side of guidance

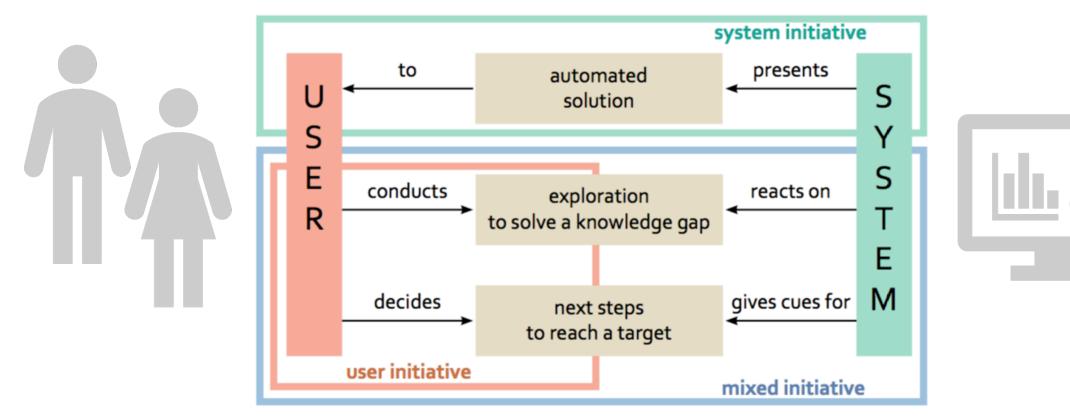
What about the user side of guidance?

D. Ceneda, T. Gschwandtner, M. Streit, S. Miksch and C. Tominski. "*Guidance or No Guidance? A Decision Tree Can Help*" In: Proc. of the International Workshop on Visual Analytics (EuroVA). Euro-graphics Digital Library, 2018, 19–23

D. Ceneda, T.Gschwandtner and S. Miksch "*A review of guidance approaches in visual data analysis: A multifocal perspective*". In: ComputerGraphics Forum 38.3 (2019), pp. 861–879.



[Horvitz, 1999] [Ceneda et al., 2018]



### Guidance is a mixed-initiative process

S1

Let's talk about «User Guidance»



[Ceneda et al.,2019]

# **Guidance Direction**

Feedforward

Directed towards future guidance

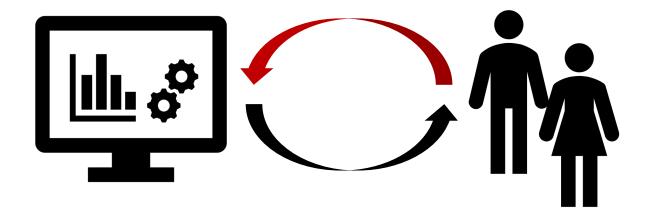
**Feedback** Directed towards future guidance

# **Guidance Inference**

<u>S1</u>

**Direct Actions** 

**Indirect Actions** 



Let's talk about «User Guidance»



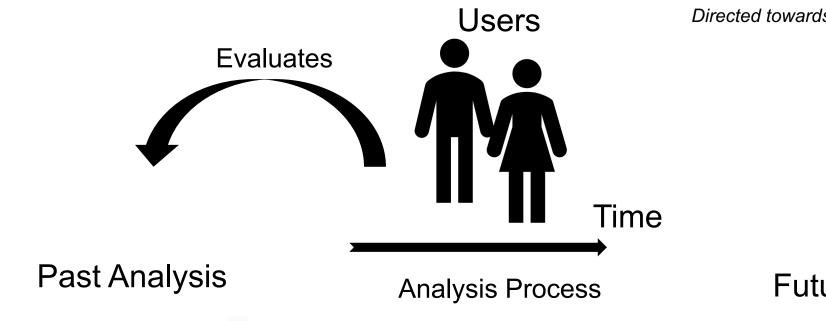
# **Guidance Direction**

### Feedforward

Directed towards future guidance

### Feedback

Directed towards future guidance



**Future Analysis** 

Let's talk about «User Guidance»



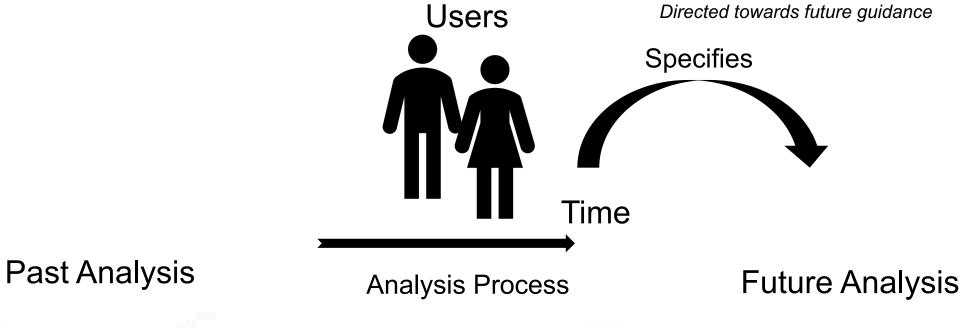
# **Guidance Direction**

### Feedforward

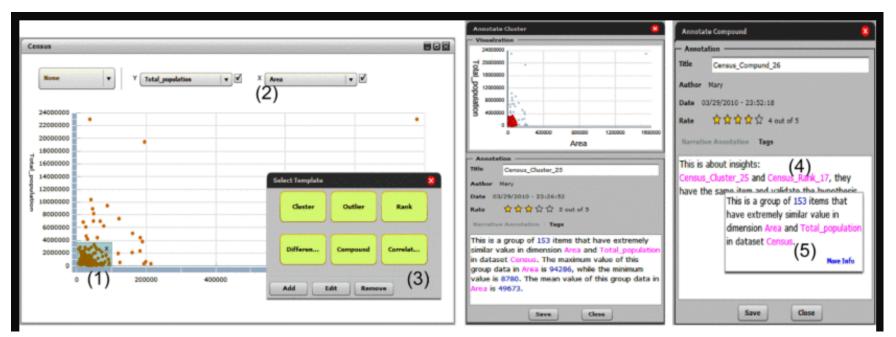
Directed towards future guidance

### Feedback

Directed towards future guidance



### Feedback

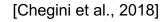


System suggests annotations → User can evaluate/change them This changes future suggestions

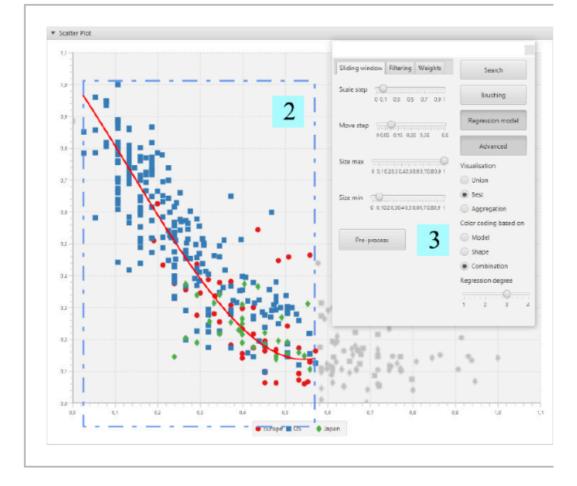


### [Chen et al., 2010]





### Feedforward



Users can input what they are looking for

e.g., draw the pattern representing the searched output

Let's talk about «User Guidance»



[Ceneda et al.,2019]

# **Guidance Direction**

Feedforward

Directed towards future guidance

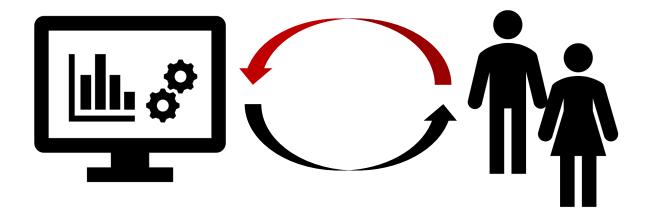
**Feedback** Directed towards future guidance

# **Guidance Inference**

<u>S1</u>

**Direct Actions** 

**Indirect Actions** 



**Guidance Inference** 



[Ceneda et al.,2019]



**Guidance Inference** 



# Interaction with UI widgets

<u>S1</u>



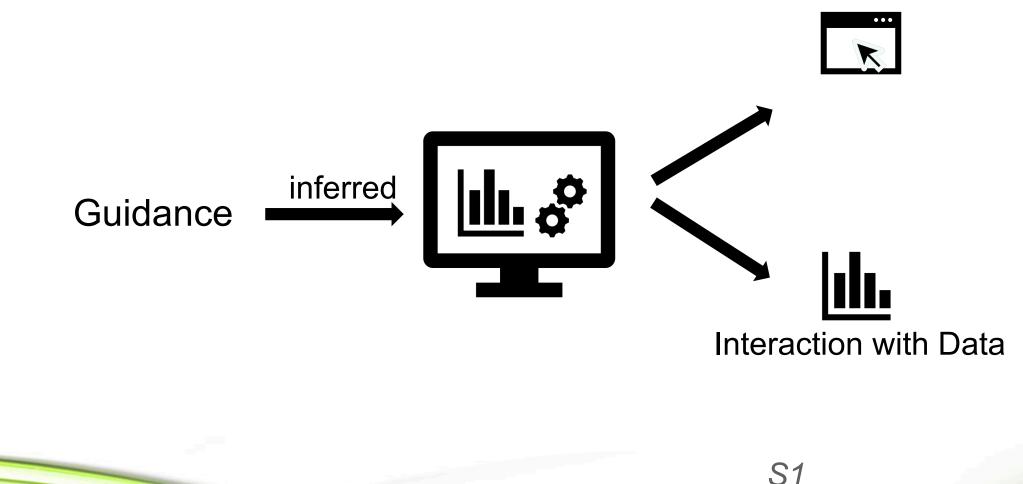
What does it mean in terms of Guidance?



**Guidance Inference** 



# Interaction with UI widgets





# Guidance - State of the Art

		Papers	Total: 53	[MBD*11]	[BRG*12]	[KPHH11]	[KPP*12] [HHK15]	[BGV16]	[WMA*16]	[FTIN97]	[GLK*10]	[GW09] rk sc*081	[OAH15]	[MAK*08]	[GRM10]	[MW10]	[AAR*09]	[AEK00]	[IIMA]	[CLKP10]	[MvGW11]	[EFN12]	[DFB11]	[KPN16]	[BDV*17]	[EFN12]	[HB05]	[JTJC05]	[YXRW07]	[IV11] [SSJKF09]	[ACZ*11]	[LSS*12]	[GGL*14]	[HBH*98] [SSI *12]	[PS08]	[BSW*14]	[MSDK12]	[GST13]	[TSTR12]	[ST15]	[JN15]	[LMS 12]	[WM13]	[CBY10]	[HARN11]	Papers
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a et al., 2019] 92



What did we learn?

# No single approach provides guidance in a comprehensive way to the whole analysis process

*Typically, single/simple tasks are supported with guidance Mostly, guidance for exaploration tasks Not many approaches supporting knowledge generation tasks* 

# No approach provides more than one guidance degree at a time

Mostly, orienting guidance Only a few prescribing guidance

The aim of Guidance is to enable a better human-computer collaboration However, effective human-computer collaboration is far from being realized

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# **The Effects of Guidance - Overview**



# Answering **S2**:

«What are the benefits (if any), and in general what are the effects of using guidance during visual analytics?»

how users with different knowledge and expertise reacted to multiple types of guidance

how guidance influences the way users solve tasks

D. Ceneda, T. Gschwandtner, and S. Miksch. **"You get by with a little help: The effects of variable guidance degrees on performance and mental state**". In: Visual Informatics 3.4 (2019), pp. 177–191

D. Ceneda, T.Gschwandtner, S. Miksch and C. Tominski "Guided Visual Exploration of Cyclical Patterns in Time-series" Visualization in Data Science (VDS at IEEE VIS 2018)

# **The Effects of Guidance**



User Study 1 - Assumptions

Assumptions: 3 dimensions influence guidance design

Type of Task

Knowledge of the User

Type/Degree of Guidance

*Aim:* we alternatively varied one of these factors and analyzed if and how users were able to complete the given tasks and what was their reaction to the guidance received

# The Effects of Guidance

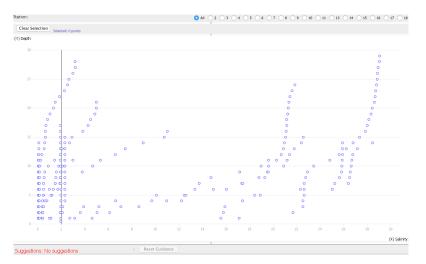


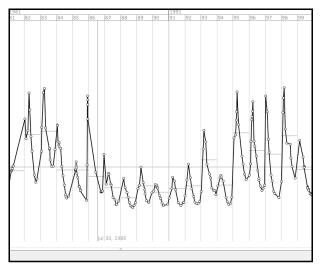
[Chen et al., 2008]

# User Study 1 – Task Types

# Operational Knowledge $\rightarrow$ Exploratory Tasks

Operational knowledge needed but no need to know domain concepts





<u>S2</u>

# Domain Knowledge $\rightarrow$ Domain Tasks

Domain knowledge needed but no need to explore

# **The Effects of Guidance**



User Study 1 – Knowledge of the User

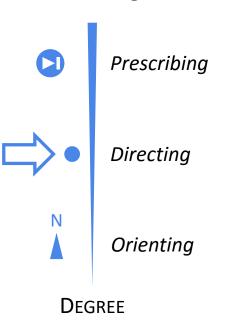




**S**2



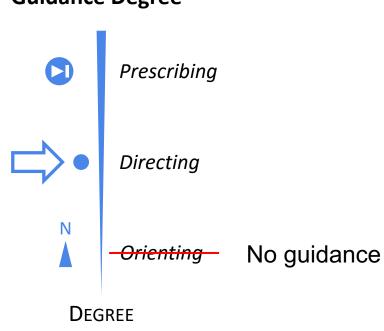
User Study 1 – Guidance Degree



Guidance Degree



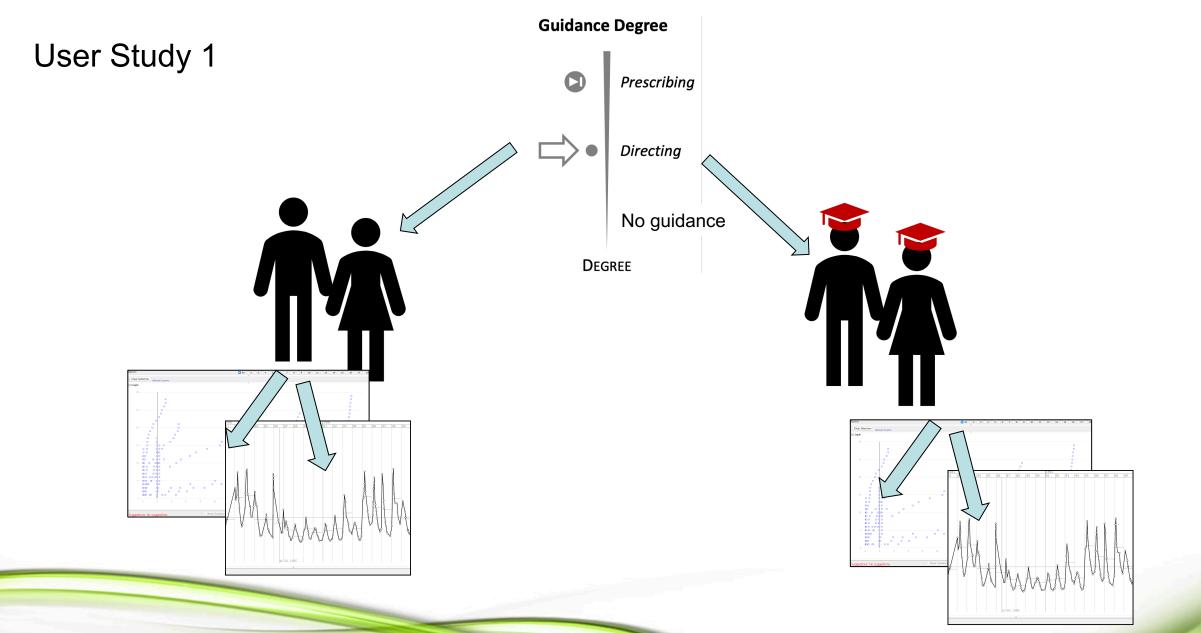
User Study 1 – Guidance Degree



**Guidance Degree** 







#### User Study 1 – Evaluation

Performance	Description
Completion Time	A timer measured the interval between the start of the task and the submission of an answer.
Correctness	A real number in $[0,1]$ . This value is a weighted ratio between correctly selected data items and all selected data items.
Distance	A real number in $[0,1]$ , measuring the semantic dis- tance of the selected data items from the correct ones.
Total Steps	The total number of actions (clicks, filter, etc.) re- quired by a user to complete a task.

Mental State	Description
Lost	We asked the participants how lost they felt while executing the task.
Frustrated	We asked the participants how frustrated they felt while executing the task.
Confident	We asked the participants how confident they felt about the correctness of the submitted result.
Easy	We asked the participants to evaluate how easy the task was.
$\begin{array}{c} Guidance\\ Appropriate \end{array}$	We asked the participants if they considered the guid- ance they received appropriate to solve the task.





User Study 1 – Outcome

#### Positive effect on users' performance and mental state

#### Guidance is useful for novice users solving exploratory tasks

Novice users/Domain tasks needed more guidance

*i.e., guidance can only compensate partially for domain knowledge* 

#### The guidance degree must match user's knowledge

increased errors – too much trust

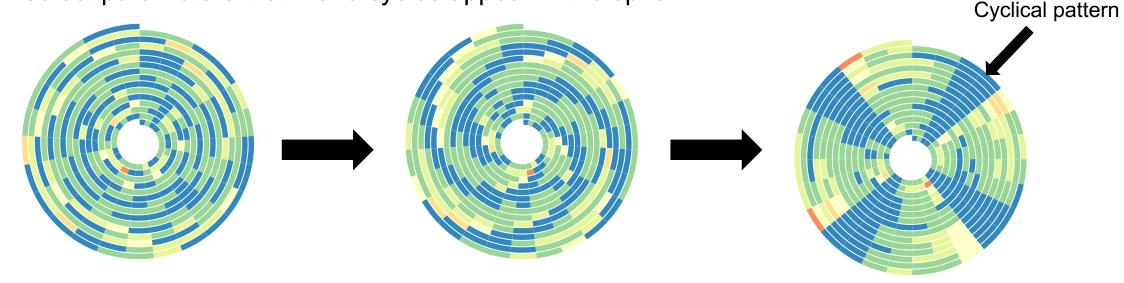
Guidance affects positively users' self assessment and confidence

**CVAST** www.cvast.tuwien.ac.at

User Study 2 – Overview

#### Guidance to support **detection of cycles using a spiral plot**

select parameters that make cycles appear in the spiral



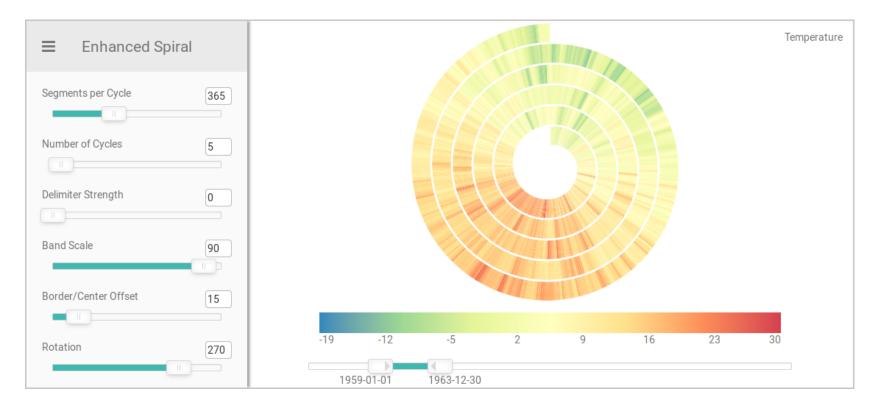
Aim: Check if guidance affect the way users solve tasks, i.e., users' strategy

<u>S2</u>



User Study 2 – Changes of Strategy

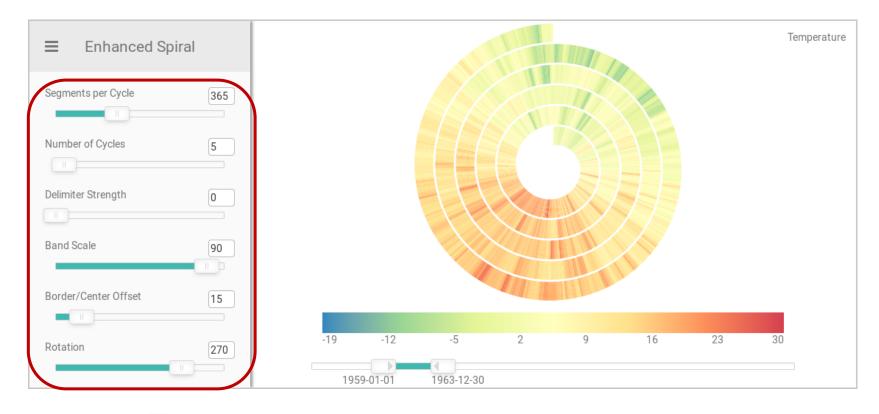
Task: Find cycles in the data (but without guidance)





User Study 2 – Changes of Strategy

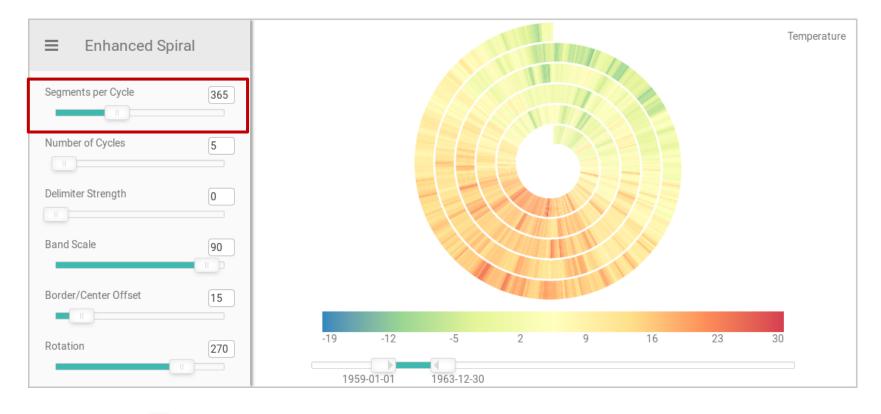
Task: Find cycles in the data (but without guidance)





User Study 2 – Changes of Strategy

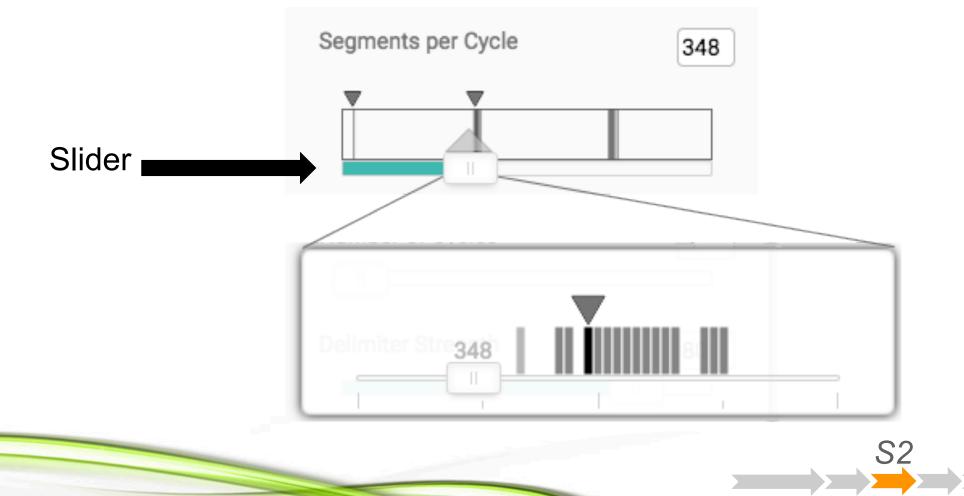
Task: Find cycles in the data (with guidance)





User Study 2 – Changes of Strategy

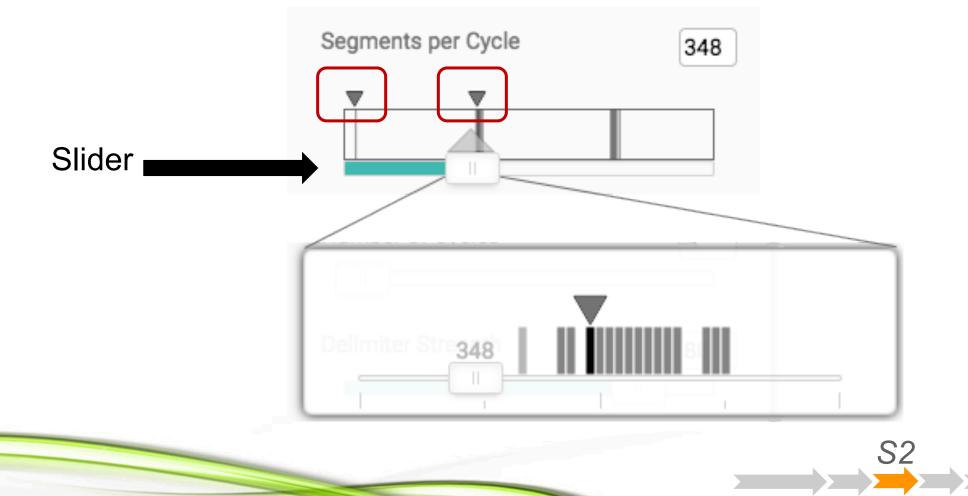
Task: Find cycles in the data supported with guidance





User Study 2 – Changes of Strategy

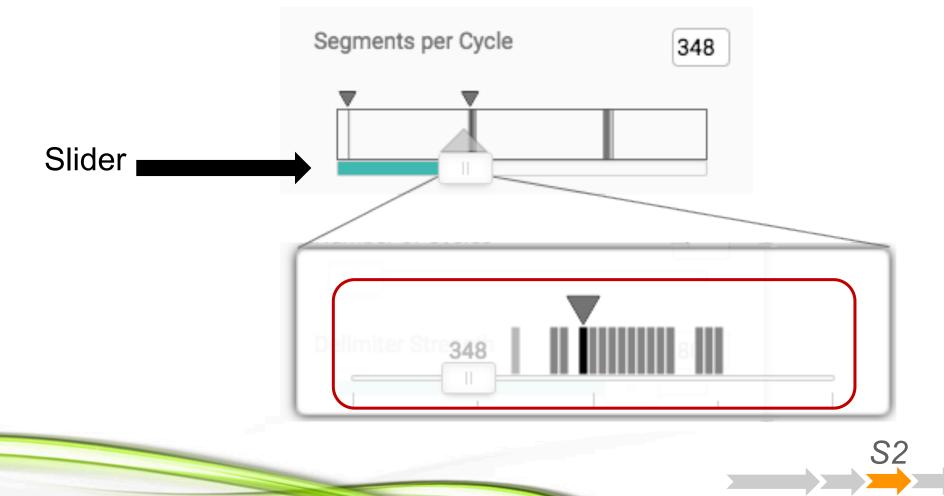
Task: Find cycles in the data supported with guidance





User Study 2 – Changes of Strategy

Task: Find cycles in the data supported with guidance





User Study 2 – Outcome

#### With guidance

- Users found more cycles and reasoned more about the results.
- Formulated more hypotheses about the phenomenon observed
- Rated the relevance of the cycles they found, ordered them
- Reasoned about recurrences and multiple cycles
- Users spent most of their time evaluating the cycles suggested by the algorithms
- The participants developed a deeper understanding of the data



User Study 2 – Outcome

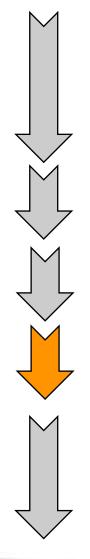
#### Without guidance

- the participants followed quite closely a trial-and-error strategy.
- users explored all the different cycle length values.

<u>S2</u>

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#### Introduction

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S1: Defining Guidance

S2: Effects of Guidance

**S3: Designing Effective Guidance** 

Conclusions Future Perspectives

Publications

## **Designing Effective Guidance - Overview**



Answering **S3**:

«How is it possible to design effective guidance to support users throughout the visual analytics process?»

Meaning of «effective guidance»

Framework for guidance designers

D. Ceneda, N. Andrienko, G. Andrienko, T. Gschwandtner, S. Miksch, N.Piccolotto, T. Schreck, M. Streit, J. Suschnigg, and C. Tominski. **"Guide Me in Analysis: A Framework for Guidance Designers**". In: Computer Graphics Forum 39.6 (2020), pp. 269–288



Requirements

**Effectiveness**  $\rightarrow$  the end goal of guidance-enriched visual analytics.

«mechanisms that should help analysts complete a given task while overcoming possible issues that could arise during the process»

The analysis is a complex process

Many factors play a central role in determining if guidance is effective

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[Ceneda et al., 2019] [Ceneda et al., 2020]

<u>S3</u>

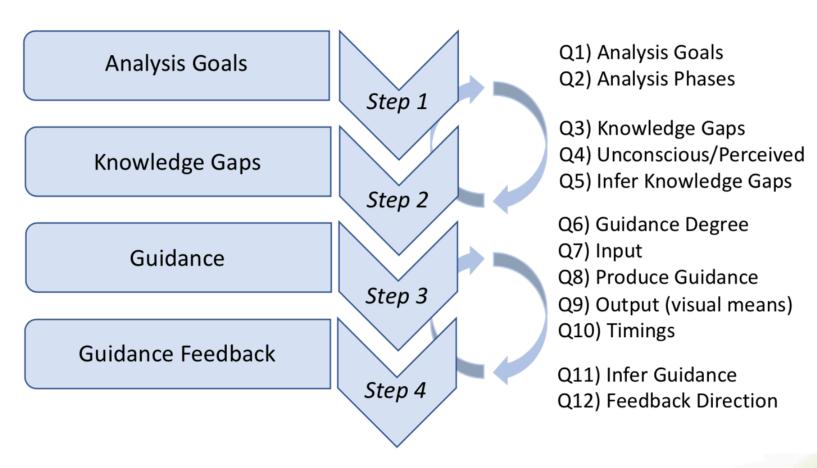
**Qualitative Criteria** 

- *1. Available* Guidance is there for you
- 2. Trustworthy Guidance will help you
- 3. Adaptive Guidance will adapt to the situation
- 4. Controllable Guidance can be tuned
- 5. Non-disruptive Guidance will not mislead you



Effective Guidance

- 1. Available
- 2. Trustworthy
- 3. Adaptive
- 4. Controllable
- 5. Non-disruptive



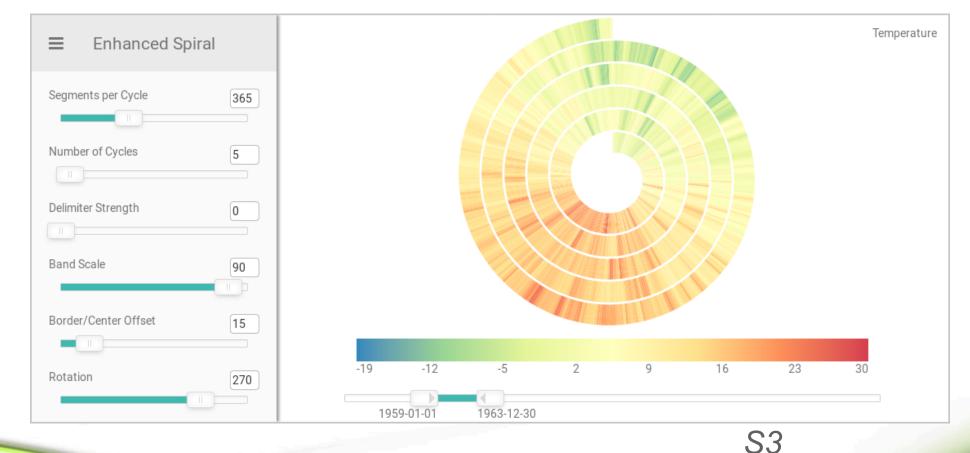
**S**3

## **Guidance Design Framework**



Step 1 – Analysis Goals

Q1: What are the analysis goals? Find cycles in the data





Step 1 – Analysis Goals

Q1: What are the analysis goals? *Find cycles in the data* Q2: In what analysis phases issues might occurr? *Mostly, during model building* 



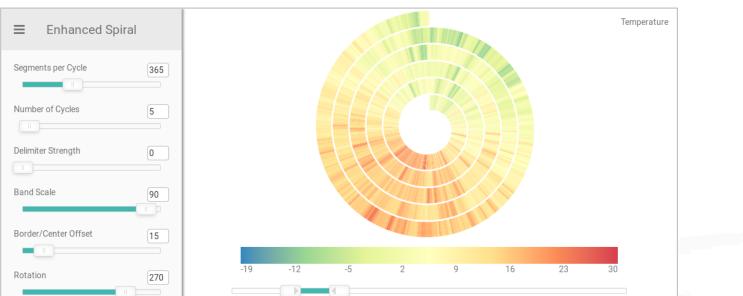


Step 2 – Knowledge Gaps

Q3: What are the knowledge gaps? What parameters can be used to make cycles appear

Q4: Are analysts aware or unaware of them? Patterns in the data are not known in advance

Q5: How can potential knowledge gaps be identified? Knowledge gap interface (users should be aware) Knowledge gap inference

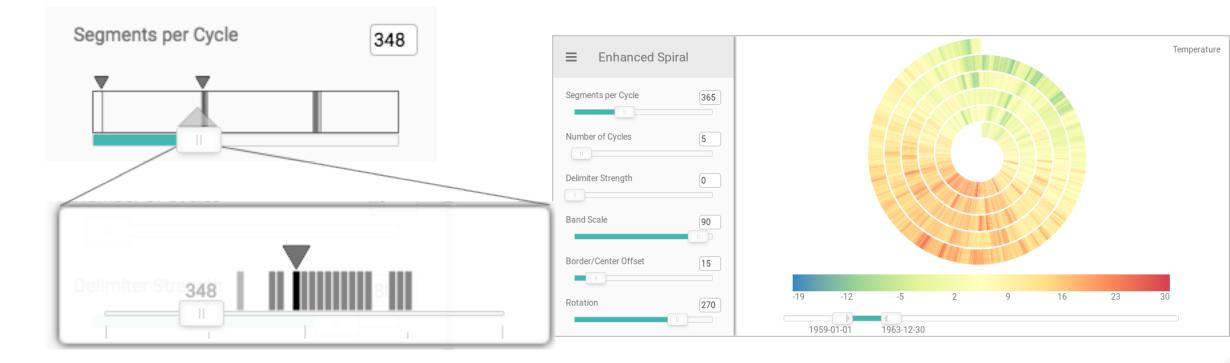


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#### Step 3 – Guidance

#### Q6: What degree of guidance is needed? Orienting guidance

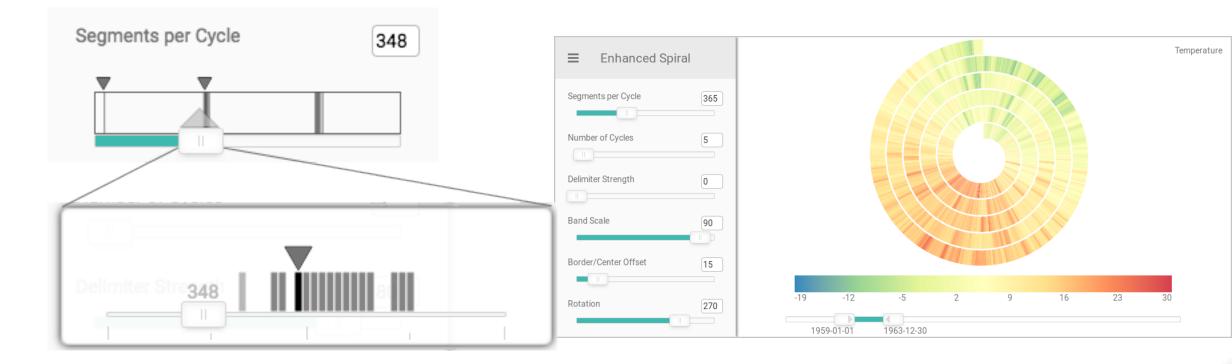


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Step 3 – Guidance

#### Q7: What input is available? Only the data





Step 3 – Guidance

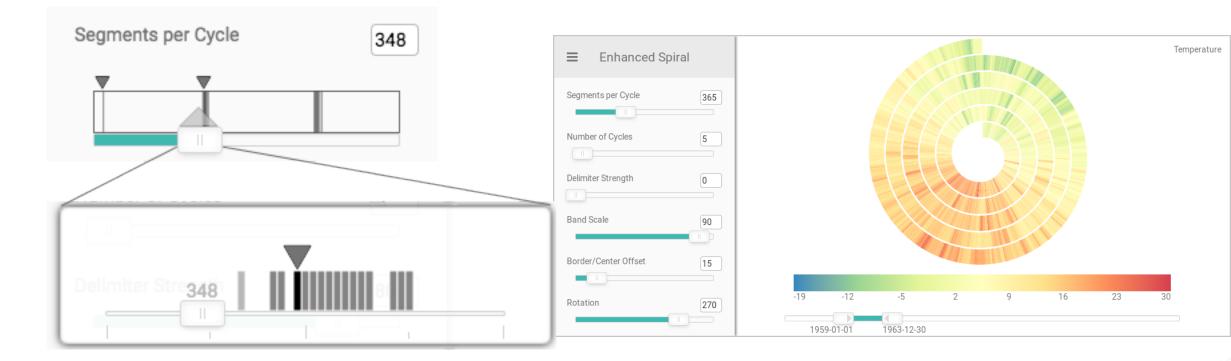
Q8: What algorithms and procedures are needed to generate guidance? Discrete Fourier Transform Chi-sq Periodogram





#### Step 3 – Guidance

Q9: What are appropriate means to communicate the guidance? Visualize guidance on the Sliders

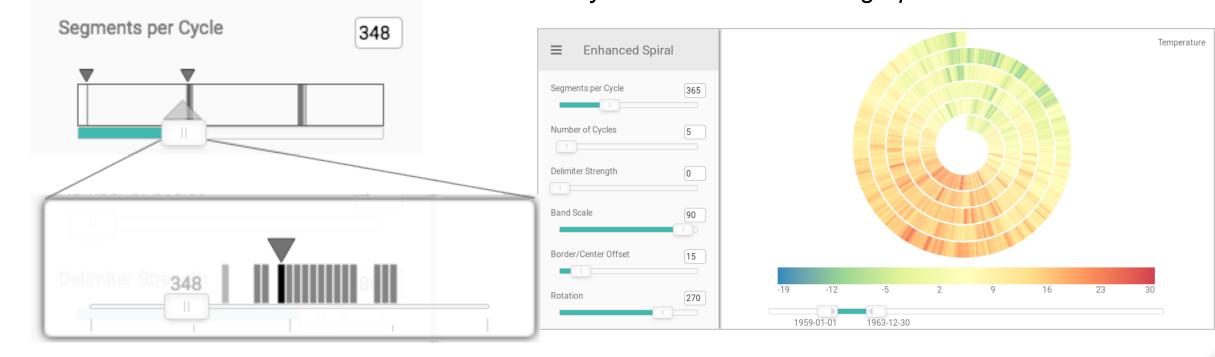


**S**3

## **Designing Effective Guidance**

Step 3 – Guidance

#### Q10: When should the guidance be provided? Look for «Decisional moments» «Cycles in the interaction graph»





[Silver,1990] [Battle et al., 2019]



Step 4 – Guidance Feedback

Q11: How can the system derive guidance from the analyst's actions? *Direct or indirect Feedback* 

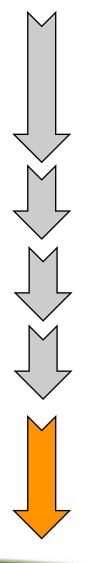
Q12: What is the direction of the analysts' feedback?

Future

Past

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## **Future Perspectives**



#### Detecting the knowledge gap

Analysis of the interaction

Problems with exploratory analysis

#### **Providing timely guidance**

Inactivity?

What differentiate a stalled and a normal analysis?



## **Future Perspectives**



#### **Guidelines for guidance**

first steps with our work

bridge theory and practice

#### **Evaluating effectiveness**

We know what means «effectiveness»

How do we measure it?



#### **Future Perspectives**



#### **Comprehensive guidance in VA**

No approach provides guidance to the whole analysis process

Bridge our design framework and VA design

Related problems

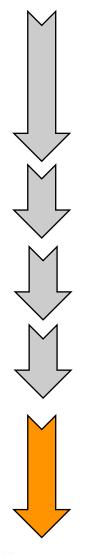
How do we generate guidance? Process G is still a black-box

Find a suitable guidance degree?

How do we switch between degrees?

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## **Guidance-Enriched Visual Analytics**



In summary – Answering the Research Questions

**[S1]** Is it possible to devise a general **framework** and a common **guidance definition** embodying the current state-of-the-art approaches and literature?

Definition Framework Guidance Characteristics Guidance as a mixed-initiative process User-side of guidance How guidance can solve the knowledge gap



## **Guidance-Enriched Visual Analytics**



In summary – Answering the Research Questions

**[S2]** What are the **benefits** (if any), and in general what are the **effects of using guidance** during visual analytics?

Two user studies Guidance is beneficial Users are less frustrated Increased confidence and trust Changes of strategy due to introduction of guidance

Conclusion 140

## **Guidance-Enriched Visual Analytics**



In summary – Answering the Research Questions

**[S3]** How is it possible to **design effective guidance** to support users throughout the visual analytics process?

Effective guidance Qualitative Criteria Design Framework





# «How can we devise guidance methods for supporting users performing visual analytics tasks?»

We have paved the way for the adoption of effective guidance-enriched VA approaches

#### **Publications**



#### Journals

D. Ceneda, T. Gschwandtner, T. May, S. Miksch, H.-j. Schulz, M. Streit, and C. Tominski. "**Characterizing guidance in visual analytics**". In: IEEE Transactions on Visualization and Computer Graphics 23.1 (Jan. 2017), pp. 111–120

D. Ceneda, T. Gschwandtner, and S. Miksch. **"You get by with a little help: The effects of variable guidance degrees on performance and mental state**". In: Visual Informatics 3.4 (2019), pp. 177–191

D. Ceneda, N. Andrienko, G. Andrienko, T. Gschwandtner, S. Miksch, N.Piccolotto, T. Schreck, M. Streit, J. Suschnigg, and C. Tominski. **"Guide me in analysis: A framework for guidance designers**". In: Computer Graphics Forum 39.6 (2020), pp. 269–288.

D. Ceneda, T. Gschwandtner, and S. Miksch. "A review of guidance approaches in visual data analysis: A multifocal perspective". In: Computer Graphics Forum 38.3 (2019), pp. 861–879

#### **Publications**



#### Others

D. Ceneda, T. Gschwandtner, T. May, S. Miksch, M. Streit, and C. Tominski. "**Guidance or No Guidance? A Decision Tree Can Help**". In: Proc. of the International Workshop on Visual Analytics (EuroVA). Eurographics DigitalLibrary, 2018, 19–23.

D. Ceneda, T. Gschwandtner, S. Miksch, and C. Tominski. **Guided Visual Exploration of Cyclical Patterns in Time-series**. Visualization in Data Science (VDS at IEEE VIS 2018).

D. Ceneda, W. Aigner, M. Bögl, T. Gschwandtner and S. Miksch. **Guiding the Visualization of Time-Oriented Data.** Poster at IEEE VIS 2016.

#### Thanks to...



Federica and my whole family

Silvia Miksch

Christian Tominski

CVAST group

Commission and Reviewers

Thanks to all of you!



#### Centre for Visual Analytics Science & Technology

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